TECH TOOLS

Free | Engaging | K-5 Tech Tools

FrontRowed.com

frontrowed.com is a free adaptive math program. Each problem can be read out loud to the students, tutorial videos are available to help, and the data sheets provide insight on where the students need extra help in the math content.
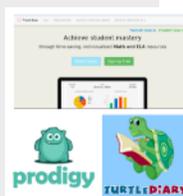
Prodigy

prodigy.com is a free adaptive math program that the students can not stop playing. The program will ask the students to answer a question and then if the student gets it right, they will get a chance to battle another student in the classroom.

Turtle Diary

turtlediary.com A free online website that will allow the students to learn, play, explore and test for understanding in math, language arts, and science.
Students will enjoy learning the content through games and videos.

Tech Integration Ideas K-5

Implementing technology into the curriculum can seem like an overwhelming obstacle. K-5 teachers are always asking for the top technology tools that will engage the students while he/she is working with a small group of students. In this short document, I have put together my top 14 free technology tools that any teacher can drop into the classroom, tomorrow!

Language Arts Tech Tools

newsela.com has a free and paid subscription plan. However, a teacher can always try out the paid plan for 30 days to see if the data, articles, and resources fit into the curriculum. Newsela

Student Engagement Tech Tools

mentimeter.com will allow you to build a word cloud together as a class. This easy to use interactive program is used a lot as an exit or entrance ticket to the classroom.

quickdraw.withgoogle.com gives the students a chance to showoff their artistic talents when working with vocabulary words. Great for ESL students to learn new words.

draw.io generate mind maps to learn a new concept or to dissect a story into characters, plot, setting, theme…

smore.com students can construct an online poster that can be shared digital with other students from around the world. (Remember to always tell the students to not post personal information just as name, address, etc

quizizz.com take learning to the next level with this gamification review game. Students can compete against each other and practice at their own pace. (similar to kahoot.it)

provides a current event article that can be read at four different Lexile levels. Meaning that a teacher can assign one news article, and the students can pick the reading level. Now, everyone can read and talk about the same article.

noredink.com is a free program that allows the students to work on the mastery of language arts skills, such as adjectives, adverbs, punctuation marks, and much more. The best part about No Red Ink is the fact that the program uses the student's name, interest, and passions as part of the sentences.

Presentation and Monitoring Tools

peardeck.com turns a tradition power point into an interactive presentation that is displayed on the individual devices. There are free and paid components of Pear Deck. My favorite aspects of the program is that all of the notes from the presentation are share instantly on Google Classroom and in Google Drive, the answers can be automatically graded, and students can work through the presentation at his/her own pace.

classhub.com is a fantastic tool to monitor the student while they are working on their own devices. While the teacher is working with a small group, he/she can pull up Class Hub and monitor all of the students' devices. If a teacher notices that a student is off task, then the screens can be locked so they can only work on that one webpage. No more checking Instagram during class with the implementation of Class Hub.

toontastic.com allows the students to create a fiction or nonfiction story online. This free program is one of the top presentation tools that I see teachers using on a daily basis with the students.

seesaw.me is a digital portfolio that can be shared with other students, parents, and other teachers. The students post progress of their projects to seesaw.me just like Instagram. The teacher gets a chance to approve the program before it is shared out with the classroom or the parents. Students can also post videos, links, sound clips, and much more.